



Ball Launcher

Design a machine to throw a small plastic ball as accurately as possible.



Think Like an Engineer:

How can you tweak your original design to get the ball in the same spot each time?

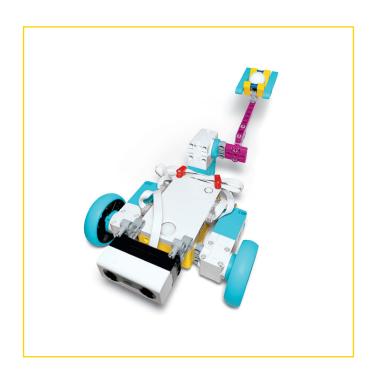


How can you mimic a human arm throwing a ball by using arc and leverage?



Example Ideas

How will your robot know when to launch? Will it be activated by a button, the distance to an object or a color?







Intermediate

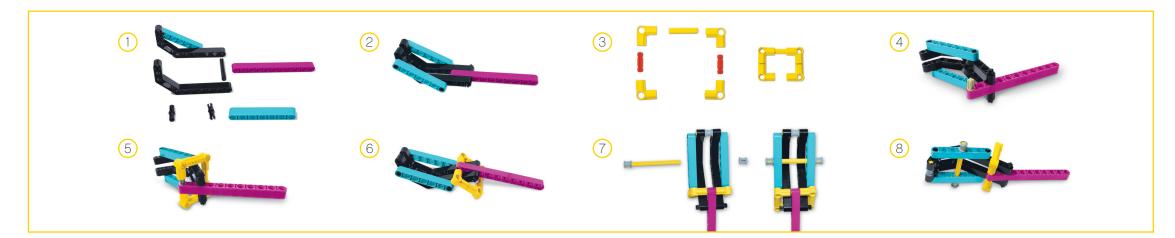


Building Focused



Build It!

Here is an example of a build that simulates the wrist of the human arm with a joint that is constrained to move close to 90 degrees.



Code It!

```
12 #Tell the user what to do
13 hub.light_matrix.write('Press Button')
14
15 #Launch the catapult
16 if start_button_is_pressed():
17     hub.light_matrix.show_image('Target')
18     motor.run_for_rotations(1)
```

Think About It:

It's always important that your user interface work just as well as your robot. How can you make your robot user-friendly?



Challenge Yourself!

Can you make a robot that adjusts to three different accuracy tests by pressing different buttons?

